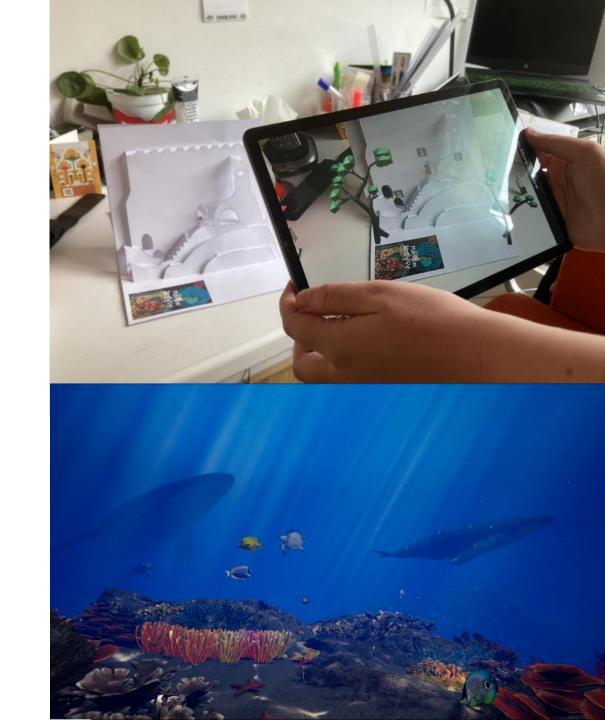


Applying to MSc Visualisation

Guidelines for Applicants to

MSc Heritage Visualisation and MSc Serious Games and VR

Images: Perry Stewart, Heritage Visualistaion 2020; Austin Wolfe, Serious Games & VR 2020,



Application Form

- Your application will be forwarded to assessors when you have submitted
 - A completed postgraduate application form
 - A personal statement
 - Uploaded a portfolio of work. Portfolios may comprise examples of written work for students from academic backgrounds without an art, design or creative component. More info below!

Additional Information

- In addition you will also need to submit
 - Two references
 - Evidence of academic qualifications
 - If English is not your first language evidence of English Language proficiency (IELTS certificate or equivalent)
 - A copy of your passport (if applicable)

Where possible submit all this information with the application

More information on accepted English language qualifications is available on GSA website: https://www.gsa.ac.uk/study/graduate-degrees/how-to-apply/

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Personal Statement Guide

Your personal statement (approx 500 words) should provide a concise, critical self-evaluation of your work and the reasons for wishing to join your chosen programme at The Glasgow School of Art.

What makes you passionate about this subject? Why do you want to study with us?

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Portfolio: Types

- Both Heritage Visualisation and Serious Games & VR are highly interdisciplinary programmes, with applicants from a wide range of humanities, science, arts, and engineering backgrounds
- Accordingly, portfolios may take a wide range of forms from traditional art & design portfolios, to project journals, photography or samples of written work.
 - Examples of written work (1000-2000 words) might include final year essays or extra-curricular writing.
 - Written work is not required if submitting an art & design portfolio for the MSc Serious Games & VR
 - At least one sample of written work is requested in your portfolio if applying for MSc Heritage Visualisation.

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Portfolio: Format

- Portfolios should be submitted as PDF documents, and can contain links to online videos if relevant.
 - We recommend you combine all elements of your portfolio into a single PDF
- Documents should use an A4, Letter or A3
 page layout. Pages may be in Portrait or Landscape
 mode. Extra wide page layouts should be avoided.

Assessment Criteria

Application Form, Portfolio and References

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Academic Qualifications and Portfolio Review

- Academic Qualifications/ Relevant experience
 - Good first degree in a range of relevant subjects (e.g. Design, Computing, Animation, Heritage, Art, or others that include programming or scripting) or equivalent professional experience
 - We aim to interview all applicants who meet (or are likely to meet) academic criteria of good first degree or equivalent professional experience and who pass an initial portfolio review
 - 'Good first degree' is UK Upper 2nd (2:1) class degree or international equivalent. For candidates with very strong portfolio or notable additional experience, this requirement may be relaxed.

We also review personal statements for interest and motivation to study at the School of Simulation & Visualisation & evidence of knowledge and interest in the programme

Portfolio Review Criteria

- Portfolio Review criteria scored from 1 (Very Poor) to 7 (Excellent)
- Criteria are your ability to:
 - apply practical skills
 - apply analytical and conceptual skills
 - communicate about your work & put it into context
 - demonstrate an interest in the programme and specialist area applied for
- All students meeting academic criteria and achieving a satisfactory score in portfolio review will be interviewed

Assessment Criteria

Interview

Criteria

- Interviews will be held by Zoom.
 - Students who can't attend via zoom should get in touch to request an alternative (telephone/in-person)
- Interview criteria scored from 1 (Very Poor) to 7 (Excellent)
- Criteria are your ability to:
 - apply practical skills
 - apply analytical and conceptual skills
 - communicate about your work & put it into context
 - demonstrate an interest in the programme and specialist area applied for